

looking for. I wanted to give the stage more of a vol-

umetric feel to it by adding the video cube like struc-

with the process, notes Bennett. "The band as a whole

is involved with giving their opinions of what they like and don't like. I offered two different variations in the

beginning to solidify a direction. Once the direction

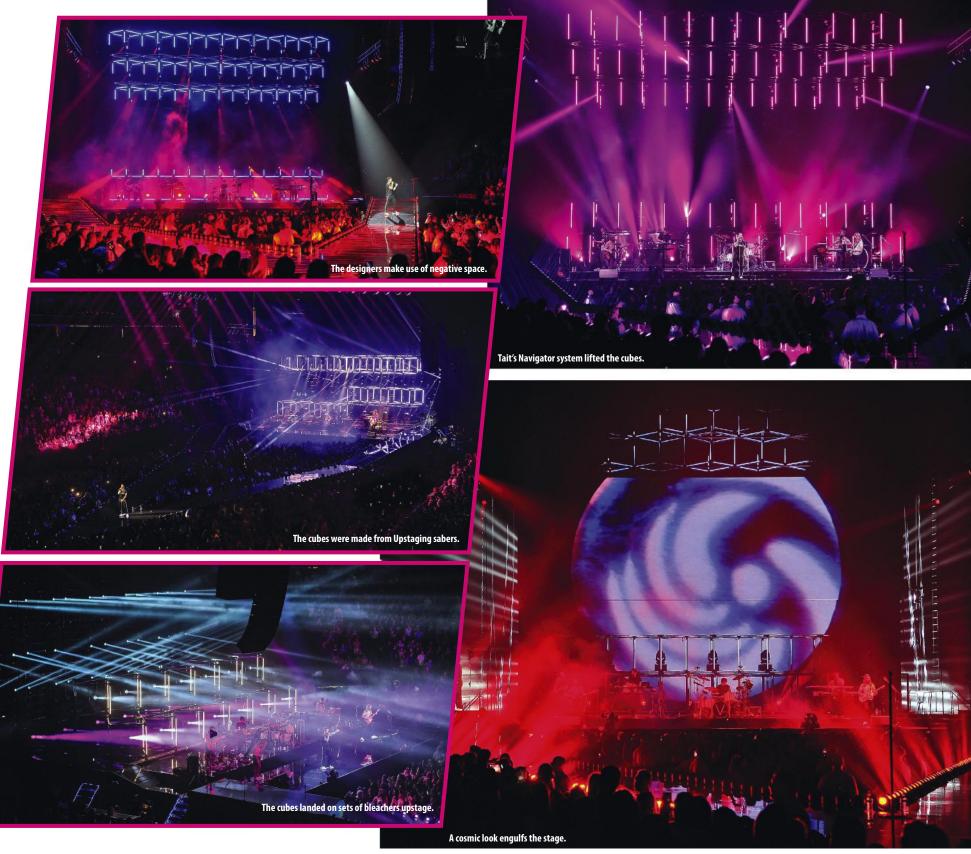
was agreed upon I began the process of refining it to fit the budget and logistics. There was quite a bit of au-

Levine is the most vocally and creatively involved

tures to it."

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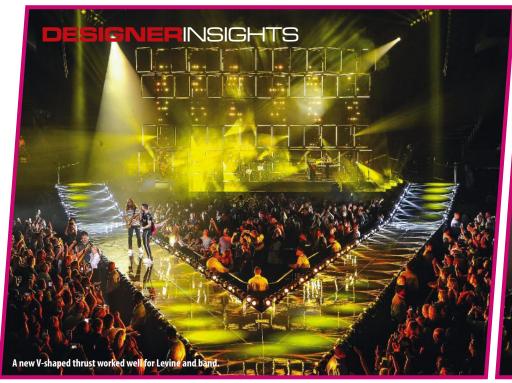
worked with Roy Bennett for the past six years is back for another round with the band, this time as associate lighting designer as well as director. "I've developed an understanding of his tastes and cueing needs which I've incorporated into some of my own designs. Being with Maroon 5 off and on for the past five years, we've developed a good rapport and they're a very chill group of guys to work around. For this show, Roy handled the big picture and overall ideas while I filled in with the details and extra coordinating with our vendors. We talked throughout the process to keep the train on the tracks and kept band/management in the loop."



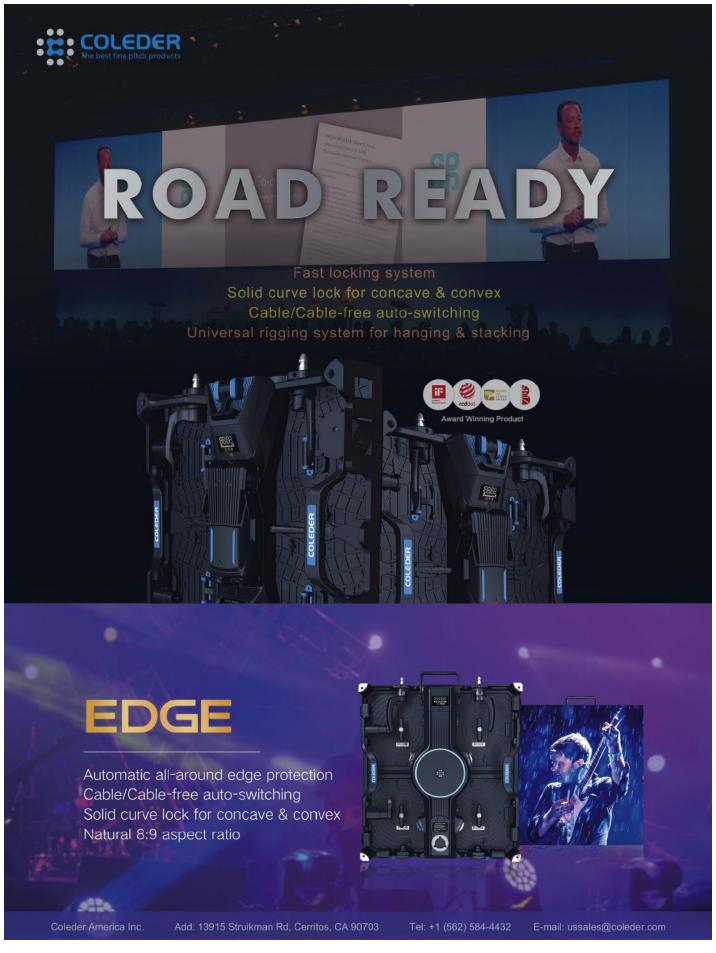
Jenkins notes it was nice to have Harry Forster come onboard during production rehearsals, as both Forster and Jenkins did programing on the show. "Not only do I welcome Harry's keen eye and fresh ideas on songs, but it worked out great timing wise as we had to leave for a few days to do a one-off Maroon 5 show in Mexico. I split our programming duties into chunks of songs that segued together. I probably had 75 percent of the songs already time coded from previous tours, so that helped our work load significantly. Harry worked in previz each day while I worked on the main rig and then we merged in the songs he programmed at the end of the day. He'd then have time to check programming and clean things up. All in all, I think we put together a good looking show and were able to cue the hell out of it. Loren Barton was heavily involved in all things video, so we collaborated during each song if there was content or I-Mag/Notch visuals."

The band usually changes up the set list each major tour outing. Jenkins says this one was a little different because of their compressed availability in Los Angeles, so things changed drastically during on site rehearsals in Tacoma, WA and between show 1 and 2. "It kept us on our toes! After that, it was smooth sailing besides the normal daily cleanups and









improvements. They like to stick to the same set list each night, minus a song add/change here and there. Mostly, it's consistent and predictable. We have 30 songs programmed of which they play about 20. Some of the "grab-bag" songs they haven't done in a year or more, but I like to be prepared regardless."

Adam and the band had some requests that mostly tied into video moments, notes Jenkins. "I've worked with them long enough to understand the esthetic they would like on each song. We bounce ideas off them from time to time and they're pretty receptive. They just want to get up there on stage, have a good time with the music and fans, and not be distracted by cheap gimmicks or effects. There's no stage blocking per-se so it allows Roy and I to have free reign with all things lighting and visuals."

Jenkins says lighting fixture-wise, the new Robe MegaPointes were a nice addition. "I enjoyed the new features and found them to be reliable. Loren Barton dove into disguise for media server control, so it was nice to accurately pre-program video looks with their 3D environment. He received positional feedback from Tait Navigator software to track position of the video cubes and walls that helped create some nice transition moments for us. Upstaging provided us with a nice package of Saber LED strips for the cubes, and we had some outstanding techs to support the design.

"We can't do a show like this without an amazing crew and production staff," Jenkins continues. "Kudos to our team inside the venue and out. Production manager Alan Hornall brings along a mean crew that follows him wherever he goes. Our lighting crew chief, Mike Green, is a champ and preciously deals with my requests =). We have a crazy blessed life in a unique industry — remember to help out the less fortunate and pass on the knowledge to the up-and-coming."

Work hard, have a humble attitude, be nice, and don't be afraid to fail. Own your mistakes and be open to criticism. Those are words and lessons Jenkins says that have to be learned outside of the "classroom." "We all have different paths of how we got into this industry and where we're at in our careers. Some of us arrived here quickly, while others had a longer path. Don't be discouraged if it's taking longer than you planned, or if someone is doing a bigger project than what you're doing."

Jenkins grew up in a somewhat rural area, so getting production experience was tough to come by. He says he worked hard, made plenty of mistakes, and took every job he could get. "That annoying kid always hanging





around the tech guys before and after shows that was me (wait, is that still me?) Luckily, I had some mentors that went through the School of Hard Knocks as well. 'Be a good leader and pass on the knowledge, tips, and tricks,' would be the occasional reminder by one of my early mentors."

Because of his busy work schedule, Jenkins was not able to attend the LDI show until 2016, and he remembers it as a terrific time meeting some peers, seeing friends, and checking out the gadgets and gizmos. He'll be back in 2018. "I'm honored to be joining the Art of Programming panel this year with some outstanding folks. Outside of Vegas, I'll check out a lighting demo here and there in Nashville or Los Angeles. It's fun to meet the reps and see what the companies are up to. It's a bit saturated at the moment, with LED fixtures of every type and size. There's a couple of manufacturers that are movers and shakers, and then everyone else follows suit. But again, that happens in any industry. I applaud the engineers and CEOs for taking risks and bringing us new products. Some take off like a rocket, and others... well, you know. What's more interesting is the shakeup of key people across the industry. I think there's some built-up steam that we'll see soon with new and innovative products."

Crew

Production & Lighting Designer: Roy Bennett (Seven Design Works) **Associate Lighting Designer & Director:** Brian Jenkins

Lighting Programmers: Brian Jenkins, Harry Forster

Lighting Co: Upstaging **Upstaging Rep:** John Huddleston Lighting Crew Chief: Michael Green Lighting Techs: Mark Powell, Jeff Mosher, Matt Shiller, Phillip Comer, Ross Blitz, Lisa

Calabrese **Tour Manager:** Fred Kharrazi Production Manager: Alan Hornall **Production Coordinator:** Alicia Beer Stage Manager: Harold Behrens **Video Director:** Mark Stutsman Video Programmer: Loren Barton Video Co: PRG

PRG Reps: John Wiseman, Nick Jackson **Video Techs:** Gerry Kerr, Casey Bowe, Raymond Hernandez, Mark Inscoe, Leonardo Tudon

disguise Tech and Projectionist: Mark Barrow

Video Content: Raj Kapoor Productions w/ Allucinari, Electronic Countermeasures, **Drive Studios**

Staging Co: Tait

Tait Reps: Brian Levine, Todd Vernon **Automation:** Simon Nott, Richard Perkins Carpenters: Robert Azevedo (lead), Lonnie Adams, Nate Poort, Erin O'Brien, Tara Boughey

Riggers: Scott Fremgen (lead), Francisco Attwell

Trucking: Janco

Gear

- grandMA2 Full lighting consoles
- MA2 NPUs
- 11 MA2 4-port nodes
 - MA2 8-port nodes
- Vari-Lite VL-4000 BeamWashes
- Robe BMFL Spots
- **Robe MegaPointes**
- Claypaky Sharpy Spots GLP impression X4 Bar 20's 168
- 90
- Ayrton MagicDot-R's 292
- 41 Vari-Lite VL6000 Beams
- **DF-50 Hazers**
- Jem ZR-44 Foggers
- 492 **Upstaging 1000mm Sabers**
- Upstaging 250mm Sabers 492
- 504 **ROE MC-7 Video Tiles**
- disguise 4x4pro with 2x 3G SDI output cards each and Notch playback dongle.